



Mixed Volleyball Competition

LAWS OF THE GAME

LOCATION

- All games will be played in the Multipurpose Hall at Sydney Uni Sports & Aquatic Centre.

TEAM

- Maximum of SIX (6) players per team on the court at any one time.
(A team must have a minimum 4 players on the court to start a match)
- Each team must have MINIMUM of two (2) female players on the court at any time.
- Unlimited number of reserves is allowed.
- Three (3) players from an eliminated team can continue their competition with their progressing counterpart from the same school/faculty.
^It is the responsibility of Sports Rep and/or team captains to ensure their team maintain the appropriate number of players on the field. Competition officials reserve the right to disqualify any team that does not fulfill team formation requirement.

EQUIPMENT AND ATTIRE

- Equipment (a match ball) is provided.
- No equipment is provided for team practice and warm up.
- Appropriate active wear e.g. long is encouraged; team uniforms are not compulsory and same colour team shirts are recommended. Bibs may be provided.
- Joggers and runners are acceptable; enclosed footwear must be worn.

FORMAT/RULES

- It is a Round Robin competition. Best of 3 games (i.e. 2-0 or 2-1)
- Each game consists of **3 x 8 minutes** games with running clock; 1-minute game breaks to change ends.
- The game will end immediately once a team reaches 25 points in the 1st and 2nd set and 15 points in the 3rd set or when game clock is up.
- Unlimited substitutions are permitted, change must be made between points (game clock will not stop).
- One part of the player's core (buttocks to shoulders) must be touching the ground, when playing (making contact with) the ball. Players are not permitted to "take steps".
- All matches are played on honour and honest system.
- In the event of a draw in the 3rd game in elimination round when game clock is up, it will go into golden point.
- In the event of a draw in the 3rd game in the FINALS (i.e. for 1st to 4th placing), extra time of 2 minutes will be added with no substitution. If it is tied after extra time, it will go into golden point.

Serving

- The server has no longer than 8 seconds to serve the ball or the serve is lost.
- Players must serve the ball from behind the base line.
- Player's buttocks are behind the base line on their half of the court whilst serving, a foul is committed and a point is lost.
- A serve must go over the net without interference from another player.

Basic violations

- ✘ No player is allowed to touch the ball twice in a row. If they do, a foul is committed and a point is lost.
- ✘ No player is allowed to touch the net whilst playing for the ball or to distract the opposition.
- ✘ No player is permitted to catch, carry or lift the ball with one or two hands. If they do, a foul is committed and a point is lost.

General Play

- ❖ The ball is not out of play unless it has hit the ground or wall.
- ❖ If the ball lands on the line, it is in.



- ❖ The ball must pass between the antennae (if there is any) when going over the net. If it does not, the ball is out.
- ❖ If a player blocks the ball and it is still on that player's side of the net, the team is still allowed three touches of the ball to get it back over the net.
- ❖ Players rotate 1 position clockwise after the opposition loses the serve. So if your team wins the serve, the same player serves again.

Specific game rules can be referred in [this link](https://www.worldparavolley.org/wp-content/uploads/2021/11/Official-Sitting-Volleyball-Rules-2022-2024.pdf) (<https://www.worldparavolley.org/wp-content/uploads/2021/11/Official-Sitting-Volleyball-Rules-2022-2024.pdf>)

OFFICIALS & MISCONDUCT

- Referee's discretion on calls are final.
- Only team captains or an Interfac Sport Rep from each team are permitted to seek clarification of a decision directly from the competition official in a courteous manner.
- Any abuse or misconduct directed at game officials or other players, or on officials' decisions can result in offending players being asked to leave the facility.