

# LUNCHTIME SOCIAL SPORT COMPETITION



## BASKETBALL RULES (OPEN)

### Laws of the Game

#### Basketball

The International Basketball Federations Laws of the Game are followed for SUSF Lunchtime Social Basketball Competitions. These rules can be found on our website.

### SUSF Lunchtime Social Sport Modifications

#### Team

- Teams must consist of a minimum of 5 registered players and a maximum of 12 registered players.
- Teams must have at least 3 registered players on court to start a game to not incur a technical forfeit.
- All players must be registered, and ONLY registered players may play for the team.
- Registered players must play 3 rounds in order to be eligible to compete in the finals.
- All team members MUST sign in before taking the field.

#### Player Ratio's

- A maximum of 5 players may take the court per team.
- There is no limit to the number of male or female players on a team.

#### Match Duration

- Matches consist of 2 x 12-minute halves, with a 2-minute half-time break.
- A running clock will start at the scheduled time of the game. The clock will not be stopped for fouls.

#### Substitutions

- Substitutions are unlimited, however, must be made in a break of play.

#### Stoppages

- In the event a player is ill or injured, a time stoppage of 2 minutes is permitted.  
The injured player or a player from their team must signal 'Time' to the game official.
  - ▶ Any player with visible blood or bleeding on their clothing or person must be removed from the game and may not return until all bleeding has stopped.
- At the conclusion of the time stoppage, the game official shall blow the whistle to restart play and the game is continued from the spot where play was stopped.

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### Miscellaneous

- A player is not permitted to remain in their opponents' restricted area for more than 3 consecutive seconds while their team is in possession of a ball. Failure to comply will result in a turnover.
- Teams are not permitted to have any time-outs.
- Only females may defend against another female player in the key. Male players cannot defend a female from the opposition in the key.

### Referees & Misconduct

- Referees' discretion on calls are final.
- Any misconduct on decisions can result in offending players being asked to leave the court.
- If a player is shown a yellow card, they must leave the field for a period of TWO minutes.
  - ▶ The player (or team-mate) may return to the court at the conclusion of the 2 minutes after the two minutes is complete.

### Forfeits

- All forfeits must be confirmed by 4pm the business day prior to your game by emailing [lunchtime@sport.usyd.edu.au](mailto:lunchtime@sport.usyd.edu.au).
- Any forfeit outside of the timeframe above (minus extenuating circumstances as determined by SUSF) will incur a \$10 fine to be paid prior to the next game.

### Finals

- After all round games have been played, the top 4 ranking teams according to overall ladder will proceed through to play a single elimination tournament to decide which team is the overall winner of the Basketball competition.
- During finals matches; in the event that scores are level:
  - ▶ Extra time will include 3 minutes.
  - ▶ In the event scores are still tied, the winner will be decided on a 'for and against' goal count.

**Any abuse or gross misconduct directed at game officials or other players will result in exclusion from the game and a possible suspension for the individual and/or their team.**