

Mixed Goalball Competition

LAWS OF THE GAME

TEAM

- Maximum of SIX (6) players on the court at any one time.
(3 players will be blindfolded for play; 3 players act as game facilitators)
- Each team[^] must have a minimum ONE (1) female player on the court at any time.
- Unlimited number of spectators is allowed in a quiet manner.
[^]It is the responsibility of Sports Rep and/or team captains to ensure their team maintain the appropriate number of players on the field. Competition officials reserve the right to disqualify any team that does not fulfill team formation requirement.

EQUIPMENT AND ATTIRE

- Equipment (a match ball) is provided.
- No equipment is provided for team practice and warm up.
- A limited number of elbow and knee pads are available to borrow for the duration of the day.
- **All players must wear blackout masks or blindfolds at all times on court; masks will be put on under the supervision of officials and to be checked before play commences.**
- **Blindfolds will be provided by NSW Goalball and they must be returned at the conclusion of the day.**
- Active wear is encouraged; same colour shirts are recommended, team uniforms are not compulsory.
- Joggers and runners are acceptable; enclosed and appropriate footwear must be worn.

COURT AREA

- The field dimensions are the same as a volleyball court (18m x 9m).
- Court is divided in 3 Areas, i.e. team area (9m x 3m), landing area (9m x 3m) and neutral area (9m x 6m).
- Spectators can spectate the game from an area no closer than four (4) meters from any part of the court.

FORMAT/RULES

- **It is a KNOCK OUT competition; Best of 3 games (i.e. 2-0 or 2-1).**
- Each match consists of 3 x 7 minutes games with running clock; 1-minute game breaks to change ends.
- The clock will only stop for penalties and injuries during game time.
- **The audible command “Play” must be called by the referee to begin/restart the game.**
- One (1) substitution^{^^} can be made during each game ONLY. All three (3) players can substitute between games. *Reason for this is to allow the most play for players and more games can be played across the day.*
- A goal is scored when the ball has been thrown along the ground, passing the opposition and completely crosses a goal line. This must happen during the game clock and when the ball is in play.
- Upon receiving control of the ball, the team has ten (10) seconds to throw the ball back to the opposing team.
- When the ball has stopped moving and the players are unaware of its location, Officials/Referees will assist to return the ball to the closest player, usually the winger.
- If a ball is thrown OUT, it will be returned to the court of play to the closest winger.
- **The game will end immediately once a team leads the other team by 10 goals or game clock is up.**
- In the event of a draw in a game, it will go into golden point.
- In the event of a draw in third game in the FINALS (i.e. semi-final and 1st to 4th placing), extra time of two (2) minutes with running clock will be added with no substitution. In extra time, teams shall continue to play towards the same goal as in the second half. In the event of draw after extra time, additional two (2) minutes will be added until the winner is decided.
- Specific game rules can be referred in this link ([https://www.ibsasport.org/sports/files/1218-Rules-2018-2021-IBSA-Goalball-Rules-and-Regulations-\(Effective--6-May-2020\).pdf](https://www.ibsasport.org/sports/files/1218-Rules-2018-2021-IBSA-Goalball-Rules-and-Regulations-(Effective--6-May-2020).pdf))
^{^^} substitution: players must have their blackout masks or blindfolds checked by an official before they start playing.



Game Protocol

- **Spectators are expected to remain quiet after referee calls “quiet please” and during the game to allow players on court to hear the ball.**
- **Spectators’ mobile phones will be switching to silent mode throughout the competition.**
- The referee will start the game and throw the ball to the player who is closest to the centre position. He/ She then will blow the whistle 3 times and call “play”.
- **Players may touch their eyeshades when game clock is off or on the referee’s call. Players can signal this during a game by holding their hand straight up in the air and call “eyeshades.” They must refrain from touching UNTIL the referee approaches them.**

Basic violations

- ✗ Players are NOT allowed to touch their eyeshades during play. Failure to comply will result in personal penalty.
- ✗ Any communication after referee’s call “quiet please” will receive a penalty.
- ✗ No additional orientation aids are permitted on court. Failure to comply will result in personal penalty.
- ✗ Any unnecessary noise** made by a thrower, any member of the throwing team or spectators during the act of throwing until the ball touches the defensive team’s player will result in penalty.
- ✗ A referee can determine a player is behaving in an unsportsmanlike manner and it may result the player in ejection/elimination from the game or the premise.

** Any unnecessary noise: e.g. excessive stomping (with the feet), excessive punching/slapping on the court by hand, excessive clapping, whistling, singing, continuous excessive or unrelated conversation and unnecessary shouting.

OFFICIALS & MISCONDUCT

- Referee’s discretion on calls are final.
- Only team captains or an Interfac Sport Rep from each team are permitted to seek clarification of a decision directly from the Referee in a courteous manner. An approach may only be made when the ball becomes dead and the game clock is stopped or at the discretion of the Referee.
- Any misconduct on spectators’ behaviour can result in disqualification of the individual and/or team from the competition.
- Any abuse or misconduct directed at the Referee, game officials or other players, or on officials’ decisions can result in offending players being asked to leave the court. It may also result in an automatic disqualification of the offending team.

COVID-19 POLICY

- It is a requirement of entry to SUSF facilities for you to have received at least two doses of COVID-19 vaccination (i.e. be fully vaccinated) or have a COVID-19 vaccine medical contraindication (medical exemption) from a registered medical practitioner.
- If requested by SUSF staff, show evidence of a negative COVID test (PCR or RAT) that you have taken within three days to prior to your entry to the Premises.
- To your knowledge, you have not been in contact with someone with COVID-19 in the last 14 days.
- You do not have flu-like symptoms.
- You acknowledge the risk of attending the University of Sydney Campus.
- You agree your name and number used in the online booking may be used for the purpose of contact tracing should SUSF discover a positive test for COVID-19 and may be given to NSW Health, if required.
- You will inform SUSF as soon as possible (via SUSF staff, your coach, trainer or legal@sport.usyd.edu.au should you test positive for COVID-19.
- If requested by an SUSF representative, you agree to have your temperature tested.

COVID-19 POLICY (cont'd)

You are further advised to:

- Wash/sterilise your hands before and after you enter the premises.
- Avoid touching your face.
- Not to share water bottles and bring your own full bottle.
- Where possible, keep your distance (1.5m) from other people in the premises and on campus.
- Arrive dressed in your necessary clothing for the course.

SUSF reserves the right to ask you to leave the premises if you are unable to fulfill any of the above obligations. SUSF will not be offering a refund if you are unable to attend the course due to non-fulfilment of the obligations above.