



Mixed Basketball Competition

LAWS OF THE GAME

TEAM

- FIVE (5) players per team.
- Each team can ONLY have a MAXIMUM of three (3) male players on the court at any time.
- Each team requires to provide a scorer and a shot clock keeper
- A minimum of 4 players must be on the court to start the game or a forfeit occurs.
- Unlimited numbers of reserves are allowed.
- Three (3) players from an eliminated team can continue their competition with their progressing counterpart from the same school/faculty.
^It is the responsibility of Sports Rep and/or team captains to ensure their team maintain the appropriate number of players on the field. Competition officials reserve the right to disqualify any team that does not fulfill team formation requirement.

EQUIPMENT AND ATTIRE

- Equipment (a match ball) is provided.
- No equipment is provided for team practice and warm up.
- Appropriate active wear is encouraged; team uniforms are not compulsory and same colour team shirts are recommended. Bibs may be provided.
- Enclosed footwear must be worn. The left and right side must match.
- No hair accessories and jewellery can be worn (e.g. earrings, rings, bracelets* and necklaces etc.). The only exception is for a medic alert bracelet and medical certificate must be presented as evidence.
*wristbands excepted
- Players' fingernails must be closely cut.

FORMAT/RULES

- It is a knockout competition.
- **Each game consists of 2 x 10 minutes halves with running clock**; a 2 minute half time break; the clock will stop in foul(s) in the last 60 seconds if scores are within 7 points difference.
- Teams have **ONE** timeout (i.e. 1 minutes) per half; unused timeouts may not be carried over to the next half. No timeout in the extra time.
- In the event of a draw in all matches, extra time of 2 minutes (fully timed) with running clock will be added the clock will stop in foul(s) in the last 60 seconds if scores are within 7 points difference. **NO timeout in the extra time**. In extra time, teams shall continue to play towards the same baskets as in the second half.
- Unlimited interchange can be made during a timeout, the game clock is stopped or an interval of play.
- Official FIBA rules are followed with modification as this document. Specific game rules can be referred in [here](https://www.fiba.basketball/documents/official-basketball-rules/2020.pdf) < <https://www.fiba.basketball/documents/official-basketball-rules/2020.pdf>>

INJURY AND ASSISTANCE

- In the event of injury to a player, the referees may stop the game. Maximum two (2) minutes time stoppage is permitted. The injured player or a player from their team must signal "Time" to referee.
- If the ball is live when an injury occurs, the referees shall not blow their whistle until the team in control of the ball has shot for a field goal, lost control of the ball, withheld the ball from play or the ball has become dead. If it is necessary to protect an injured player, the referees may stop the game immediately.
- At the conclusion of the time stoppage, game official shall blow the whistle to restart play and the game is continued from the spot where play was stopped.
- During the game, any player who is bleeding or has an open wound must be substituted. He/she/they may return to the playing court only after the officials have checked the bleeding has stopped and the affected area or open wound has been completely and securely covered.

OFFICIALS & MISCONDUCT

- Referees' discretion on calls are final.
- Only team captains or an Interfac Sport Rep from each team are permitted to seek clarification of a decision directly from the Referee in a courteous manner. An approach may only be made when the ball becomes dead and the game clock is stopped or at the discretion of the Referee.

Any abuse or misconduct directed at the Referee, game officials or other players, or on officials' decisions can result in offending players being asked to leave the court. It may also result in an automatic disqualification of the offending team.

COVID-19 POLICY

- It is a requirement of entry to SUSF facilities for you to have received at least two doses of COVID-19 vaccination (i.e. be fully vaccinated) or have a COVID-19 vaccine medical contraindication (medical exemption) from a registered medical practitioner.
- If requested by SUSF staff, show evidence of a negative COVID test (PCR or RAT) that you have taken within three days to prior to your entry to the Premises.
- To your knowledge, you have not been in contact with someone with COVID-19 in the last 14 days.
- You do not have flu-like symptoms.
- You acknowledge the risk of attending the University of Sydney Campus.
- You agree your name and number used in the online booking may be used for the purpose of contact tracing should SUSF discover a positive test for COVID-19 and may be given to NSW Health, if required.
- You will inform SUSF as soon as possible (via SUSF staff, your coach, trainer or legal@sport.usyd.edu.au should you test positive for COVID-19.
- If requested by an SUSF representative, you agree to have your temperature tested.

You are further advised to:

- Wash/sterilise your hands before and after you enter the premises.
- Avoid touching your face.
- Not to share water bottles and bring your own full bottle.
- Where possible, keep your distance (1.5m) from other people in the premises and on campus.
- Arrive dressed in your necessary clothing for the course.

SUSF reserves the right to ask you to leave the premises if you are unable to fulfill any of the above obligations. SUSF will not be offering a refund if you are unable to attend the course due to non-fulfilment of the obligations above.